

Discrete session planning Autumn 2019			
PE	Computing	Religious Education	PHSCE - Heart Smart
<p>Year 3 and 4 will look at improving coordination through footwork. They will also improve their balance. They will apply these skills through different games and activities where children will be encouraged to try and beat their personal best.</p> <ul style="list-style-type: none"> <li>Persevere with a task and improve their performance through regular practice.</li> <li>Cope well and react positively when things become difficult.</li> <li>Begun to challenge themselves to achieve a personal best.</li> <li>Know where they are with their learning.</li> <li>Try several times if at first they don't succeed.</li> <li>Ask for help when appropriate.</li> </ul>	<p><u>Year 3/4</u></p> <p>In this project, children will create their own blog detailing what they learn from research that they will complete throughout the six sessions. Children will learn about different technologies both old and new, about inventors and the different components of a computer.</p> <p>Computing POS Reference:</p> <p>CS8 - Appreciate how [search] results are selected and ranked</p> <p>IT2 - Use search technologies effectively</p> <p>IT3 - Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information</p>		<p>Don't Forget to Let Love In</p>
<b>Spirituality opportunities</b>	<b>Value opportunities</b>		
 <p>Children will have time to become comfortable with stillness and silence. They will have time to engage in reflection.</p> <p>They will have opportunities appreciate and care for the environment. They will have the chance to work on keeping the school and playground tidy, and use the outdoor classroom for learning and reflection. They will learn about how their actions can help to keep the environment, others and themselves safe.</p>	<p><b>Self Control</b> Children will have the opportunity to develop their self-control through their PE lessons. During which they will support each other and learn how to deal with situations in games. Children will develop patience and self-control through art and design tasks which will challenge them to persist with a task even when it is becoming frustrating</p> <p><b>Compassion</b> Children will learn about compassion and showing compassion, love and care for others as part of class collective worship.</p>	<div style="text-align: center;">             Raising Aspirations         </div> <div style="text-align: center;">             Developing Character         </div> <div style="text-align: center;">             Celebrating Achievement         </div>	<p>Children will be able to learn about the history of Britain and how the Romans helped to shape the world around them. They will learn about how the Romans left their mark which they can still see around them today.</p> <p>Children will develop their character through creativity in the curriculum, allowing them to undertake several art and design projects such as mosaics. Children will learn to take time and patience with projects that will develop fine motor skills and perseverance.</p> <p>Children will create artistic and written projects which they can proudly show to friends and family.</p>

## Art

### NC objective

- KS2 - to improve their mastery of art and design techniques, including drawing with a range of materials
  - KS2 - to improve their mastery of art and design techniques, including painting with a range of materials
- 1 Make a Roman mosaic inspired by examples the Romans left behind.
  - 2 Investigate the use of symbolism in art and create a piece of artwork to portray a Roman myth.

## Design and Technology

### NC objective

- KS2 - use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups
- KS2 - generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design
- KS2 - evaluate their ideas and products against their own design criteria and consider the views of others to improve their work

Design and make a Roman shield, looking at typical colours, patterns and design.

## History

### NC objective

- KS2 - the Roman Empire and its impact on Britain
- Explore the story of how Rome was founded by Romulus and Remus and how the city expanded into an empire.
- 2 Investigate how society was structured in ancient Rome.
  - 3 Research what daily life was like for the ancient Romans.
  - 4 Discover what the ancient Romans did for entertainment.
  - 5 Explore what the ancient Romans believed in and who their gods and goddesses were.
  - 6 What the Romans gave to Britain

## P.E.

### NC objective

- KS2 - use running, jumping, throwing and catching in isolation and in combination
  - KS2 - play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending
- 1 Explore the Romans' love of ball games and play a game of Harpastum.
  - 2 Investigate the variety of challenges that Roman soldiers would have undertaken at the Campus.

## Geography

### NC objective

- KS2 - locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities
- KS2 - understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America
  - KS2 - describe and understand key aspects of physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle
  - KS2 - use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied
- 1 Identify Italy and its major cities on a map and explore its geographical features.
  - 2 Explore the tourist attractions of Rome and analyse the city as a holiday resort.
  - 3 Identify similarities and differences between Italy and Britain.

## Romans and Volcanoes

### Year 3 and 4

## Maths

Recognise and use Roman Numerals.

## English NC objectives

### Reading

Pupils should be taught to:

- develop positive attitudes to reading and understanding of what they read by:
  - listening to and discussing a wide range of fiction, poetry, plays, non-fiction and reference books or textbooks
  - reading books that are structured in different ways and reading for a range of purposes
  - using dictionaries to check the meaning of words that they have read
  - preparing poems and play scripts to read aloud and to perform, showing understanding through intonation, tone, volume and action
  - discussing words and phrases that capture the reader's interest and imagination
  - recognising some different forms of poetry [for example, free verse, narrative poetry]
  - retrieve and record information from non-fiction

### Writing

- extending the range of sentences with more than one clause by using a wider range of conjunctions, including when, if, because, although
- using conjunctions, adverbs and prepositions to express time and cause

draft and write by:

- Composing and rehearsing sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures
- organising paragraphs around a theme
- in non-narrative material, using simple organisational devices [for example, headings and sub-headings]